

MR TUMNIS

ALIGNMENT : **NEUTRAL**
(Variable, you may change your alignment any time you wish, by using a dice use card.)

FACTION : **NONE**
LEADER :
MEMBERS KNOWN :
ALIGNMENT :

PERSONALITY

You are very indecisive. You cannot make a decision because you do not know what would be in your best interests. You are a fence sitter

Your insecurity has developed into an insensitivity of the troubles of others and an insincerity when you talk to them. You are a very cunning actor when it comes to letting others know your woes.

HISTORY

You have met a human, a girl called Lucy. A very nice friendly sort of girl she was too. This has shaken your world view. You had read a lot about humans but did not really believe in them. The only proof of their existence, is the Witch's law that all humans must be handed over to her. You decided that the safest thing to do in the circumstances was to lure Lucy to your house in the Wild Woods, and then slip out and report her to the Witch. You pretended to be friendly and took her home for a cup of tea and some toasted marshmallows. When she told you that there were two boys and two girls you reconsidered. This was too close to the legends. You decided to keep your options open. So you pretended to get very upset and started to cry. You told Lucy that you are a bad faun and had thought of turning her over to the Witch for being a human. You begged her forgiveness. You took her back to the lamp post where she said the entrance to Earth is. She told you not to worry, because she was perfectly safe. You know better. Now you have to decide which way you should jump.

STATISTICS :
HIT POINTS : 12
ATTACK : 10
DAMAGE : 4

POWERS & SKILLS :
Lie convincingly 17
Knowledge 12
(about Narnia's history, geography etc.)

POSSESSIONS

Extensive Library in your house you add +5 to your Knowledge roll while using it.

SPECIFICKNOWLEDGE

- 1) There is a walled garden somewhere to the west of Narnia where the Tree of life grows.
- 2) The silver apples from the tree of Life will heal all damage, and will give immortality to an undamaged person who eats one. If a good character picks the fruit and gives it to someone else for no reward there are no side effects.
- 3) The Witch has eaten one of the apples. The Witch is immortal for this reason. She picked the fruit herself and so suffers the side effects. The side effects are: You cannot eat another apple; you cannot go near any tree grown from one of these apples; you take damage from being touched by anything made from the wood from one of these trees; you have no emotions, except negative ones; and you cannot cast any emotion affecting spells.
- 4) The following creatures look human and so can stand for the crown. Jadis, Professor Kirke, Peter, Susan, Edmond, Lucy, Penelopy, Coriakin, any Calomene, Agatha, Gaggle, Bacchus, Silenus and the Green Lady.
- 5) Only Professor Kirke and the four children are really human.

OBJECTIVES

- 11 Identify members of the secret police
- 27 Find the sources of Magic power
- 38 Learn spells
- 49 Learn how to read high Narnian